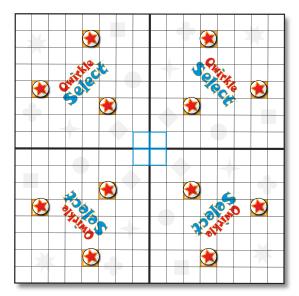


Important note: The Qwirkle Expansion Boards are for use with your existing Qwirkle game. Qwirkle tiles and drawstring bag are sold seperately.



Qwirkle Select adds an extra element of strategy to Qwirkle with powerful star tokens that allow you to take a tile off the board and add it to your hand.



The Qwirkle Select Board. The first player must play on one of the 4 center spaces.

## **Components**

- 4 game board quadrants
- 12 star tokens
- Your Qwirkle game

#### Set Up

Use the Qwirkle Select side of the boards. Arrange the game board quadrants to make one large square playing board. Put the quadrants together so the four blue-bordered squares are in the center of the board. Place a star token on each of the star spaces.

### **Starting the Game**

The player with the most tiles that share one attribute plays first. The first player must place his or her largest set of tiles so that one tile is on one of the four blue-bordered squares in the center of the board.

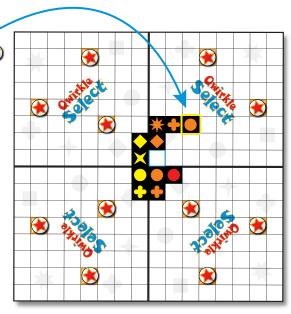
## **Starting the Game**

The player with the most tiles that share one attribute plays first. The first player must place his or her largest set of tiles so that one tile is on one of the four blue-bordered squares in the center of the board.

#### **Game Play and Scoring**

Game play and scoring are the same as Qwirkle with the following exceptions:

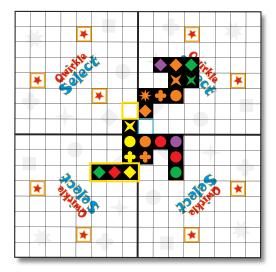
- When you play a tile on a star space, take the star token from that space.
- You can use the star token on one of your subsequent turns to improve your hand. It is important that you can only use a star token on your turn, not on someone else's turn.
- When using a token, play the token at the beginning of your turn. You can only use one star token per turn.
- When used, the star token allows you to take a tile from the board and add it to your hand. You can take any tile on the board EXCEPT a tile that is part of a Qwirkle. Pay close attention to the board and your hand - you might be able to get the tile you need to make a Owirkle!
- After using a star token, your turn continues normally. At the end of your turn, draw your hand back up to exactly six tiles.
- You cannot play off of the board.



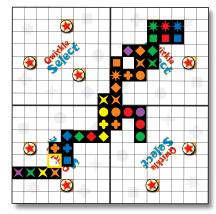
The orange circle in the upper right was played on a star space and the player took the star token.

#### Note:

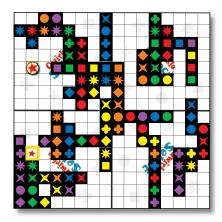
When you use a star token to remove a tile from the board, some tiles may become disconnected from the rest of the tiles. Players should continue to place tiles on any legal space, including off of the disconnected tiles. See illustration.



A player used a star token to remove the yellow diamond from the board and add it to their hand. The player then played the yellow diamond tile with two other diamond tiles to score 7 points. The player also earned a star token by playing the green diamond on a star space. Notice that all the tiles are no longer connected.



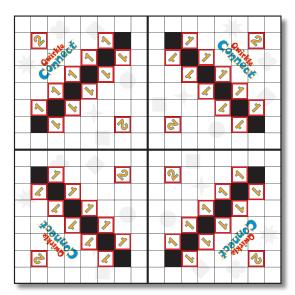
Some tiles were disconnected while other tiles were reconnected when a player used a star token to remove the orange square from one area of the board and make an orange Qwirkle elsewhere on the board.



The star space in the lower left part of the board was previously covered. You do not get a star token when playing on a star space that no longer has a star token on it.



Qwirkle Connect adds bonus point opportunities to Qwirkle. You will need a keen eye—and the right tiles—to get the bonuses and maximize your score.



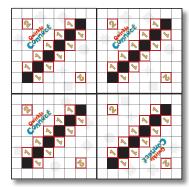
The recommended board when first playing Qwirkle Connect.

## **Components**

- 4 game board quadrants
- Your Qwirkle game

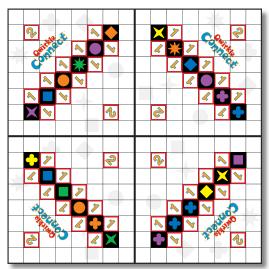
## Set Up

Use the Qwirkle Connect side of the boards. Arrange the game board quadrants to make one large square board. The board quadrants can be combined in many ways. The illustration at left shows the recommended set up for your first game.



Another possible board for Qwirkle Connect.

Place a randomly drawn tile face-up on each black space.



To start the game, put a face-up Qwirkle tile on each of the black spaces.

## **Starting the Game**

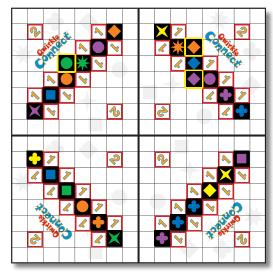
The player with the most tiles that share one attribute plays first. The first player is not required to play his or her largest set of tiles. The first player can place his or her tiles anywhere on the board, as long as one of the tiles is touching a tile that is already on the board.

## **Game Play and Scoring**

Game play and scoring are the same as in Qwirkle, with the following exceptions:

 The board starts with 24 tiles that you can play off of. As in Qwirkle, you must play so that at least one of your tiles touches a tile already on the board.

- The numbered spaces allow you to score bonus points. One-point bonus spaces require you to connect two of the Qwirkle tiles placed on the board in set up. Two-point bonus spaces require you to create connections further away from the starting tiles.
- When you play a tile on a numbered space, add the bonus point(s) to your normal score. Only score the bonus once, even if the tile placed on the bonus space is used in two different lines.
- You cannot play off of the board.



Playing the green circle in the upper left of the board scores 5 points; 2 points for the green line, 2 points for the circle line, and 1 point for the bonus space.

Playing the two diamonds in the upper right of the board scores 9 points; 3 points for the diamond line, 2 points for the orange line, 2 points for the purple line, and 2 points for the bonus spaces.







Qwirkle Select and Qwirkle Connect can be combined together to create a game that will have you thinking in multiple directions. Please read the rules for Qwirkle Select and Qwirkle Connect before playing this game.

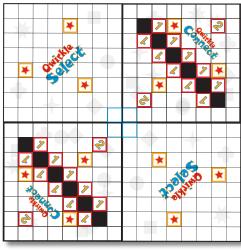
## **Components**

- 4 game board quadrants
- 12 star tokens
- Your Owirkle game

## **Set Up**

Arrange the game board quadrants to make one large square playing board. The board quadrants can be combined in many ways. It works best to use two board quadrants from Select and two from Connect as shown on the next page.

Place one star token on each of the star spaces. Place a randomly drawn tile face-up on each black space.



The recommended board for combining Qwirkle Connect and Owirkle Select.

## **Starting the Game**

The player with the most tiles that share one attribute plays first. The first player is not required to play his or her largest set of tiles. The first player can place his or her tiles anywhere on the board, as long as one of the tiles is touching a tile that is already on the board.

# **Game Play and Scoring**

Game play and scoring are the same as in Qwirkle, Qwirkle Select, and Qwirkle Connect with the following exception:

• If a bonus point square is uncovered by the use of a star token, the bonus point(s) are scored again if the square is played on.



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