

Cash Bash® Electronic Flash Card™

Got a minute? The Cash Bash® Electronic Flash Card™ is a great, hands-on way to practice coin identification, counting and basic money skills.

Display screen

CASH BASH

\$ 1.42
.25

Power button

Sound

Level Select
switch

Coin buttons

Dollar buttons

Basic Operation:

Press the Power button to turn the unit on or off.

Slide the Sound switch to mute the sound.

Slide the Level Select switch to choose between Level 1 and Level 2.

Level 1 – This level is great for younger players who have coin identification and counting experience, but who are just beginning to add coin values up to a dollar. Press any Coin button to begin. The game will count down and start.

Level 2 – Select this level for a real challenge! Level 2 plays exactly as Level 1, except total amounts go up to \$20. Press any coin button to begin.

How to Play

The Cash Bash drill begins after a five-second countdown. You now have 60 seconds to solve as many money problems as you can. A money amount will display on the screen. Press the Coin and Dollar buttons to add up to that amount. You'll hear a "positive" sound for a correct answer and a "negative" sound for an incorrect answer.

At the end of 60 seconds, your score will be displayed. The top number represents the number of problems solved correctly and the bottom number shows the number of problems encountered. (**Tip:** To go for the high score, use the highest-value coins first to reach the total amount in the fewest steps.)

To play again, press any button to return to the Level Select screen.

Note: To disable the 60-second timer, press and hold the penny (1 cent) button. The screen will display 0000 0000 and the timer will be disabled for the game. This is a great way to practice solving unlimited money problems. To restore the timer function, select a new game with the Level Select switch.

To save battery power, the Cash Bash® Electronic Flash Card™ will power down automatically if there is no activity after three minutes.

Battery Information

Installing or Replacing Batteries

WARNING! To avoid battery leakage, please follow these instructions carefully. Failure to follow these instructions can result in battery acid leakage that may cause burns, personal injury, and property damage.

Requires: 3 x 1.5V AAA batteries and a Phillips screwdriver

- Batteries should be installed or replaced by an adult.
- Cash Bash® Electronic Flash Card™ requires (3) three AAA batteries
- The battery compartment is located on the back of the unit.
- To install batteries, first undo the screw with a Phillips screwdriver and remove the battery-compartment door. Install batteries as indicated inside the compartment.
- Replace compartment door and secure with screw.

Battery Care and Maintenance Tips

- Use (3) three AAA batteries.
- Be sure to insert batteries correctly (with adult supervision) and always follow the toy and battery manufacturer's instructions.
- Do not mix alkaline, standard (carbon-zinc), or rechargeable (nickel-cadmium) batteries.
- Do not mix new and used batteries.
- Insert batteries with the correct polarity. Positive (+) and negative (-) ends must be inserted in the correct directions as indicated inside the battery compartment.
- Do not recharge non-rechargeable batteries.
- Only charge rechargeable batteries under adult supervision.
- Remove rechargeable batteries from the toy before charging.
- Only use batteries of the same or equivalent type.

- Do not short-circuit the supply terminals.
- Always remove weak or dead batteries from the product.
- Remove batteries if product will be stored for an extended period of time.
- Store at room temperature.
- To clean, wipe the surface of the unit with a dry cloth.
- Please retain these instructions for future reference.

Information to User

NOTE: This equipment has been tested and found to comply within the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses, and can radiate radio frequency energy and if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or experienced radio/TV technician for help.

NOTE: Changes or modifications not expressly approved by the party for compliance could void the user's authority to operate the equipment.

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Fabriqué en Chine.

Informations à conserver.

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Hecho en China.

Conservar estos datos.